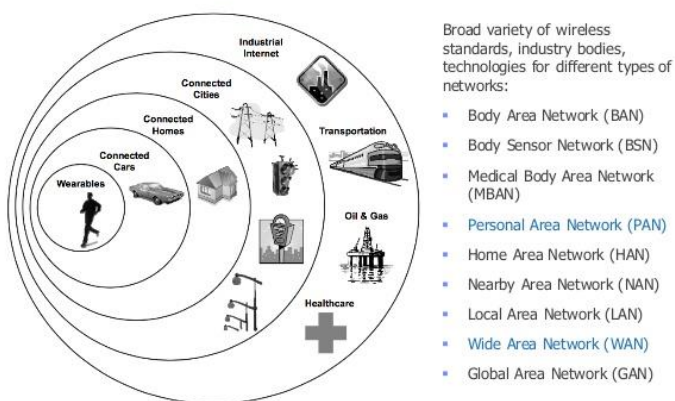


What is the Right Wireless Technology for your IoT project?

The Internet of Things (IoT) can be loosely defined as a network of small, low-power sensing devices that communicate information without direct human intervention. Each device is a “smart node” in the network and performs low-level signal processing to filter signals and reduce required bandwidth. The nodes securely communicate with a centralized “cloud” to store, process data and then directs actionable information to authorized users.

The IoT landscape - One size doesn't fit all



Source: Goldman Sachs, IoT Primer, September 3, 2014; "Internet of Things: Making sense of the next mega-trend"

CONNECT SYSTEMS

The selection of the right wireless access technology for your IoT project is critical.

Key is the balancing of several inter-related requirements i.e., power consumption, range and proximity, network topology, data rate and time-sensitivity, as well as device and network costs.

Let's take a look at each of these aspects.

Power Requirements

Will your devices be battery powered? Power consumption is one of your most important design considerations. Selecting the optimal wireless access technology impacts the initial cost of the device, as well as cost of ownership over operational life. Battery operated devices must conserve energy to minimize battery replacement/recharge cycles, which in turn limits the amount of data they can transmit/receive. Energy harvesting technology is immature and expensive with few devices available, so selecting the right wireless technology is critical.

Range & Line-of-Sight

Device transmission frequency, modulation scheme and transmission power are important design considerations. The frequency at which a device's communicates affects its ability to penetrate building walls, as well as the overall distance the signal can travel. In general, lower frequencies penetrate walls and buildings better than higher frequencies while more dense modulation and a higher frequency results in a shorter range.

Personal Area Networks (wearable, consumer electronics, etc.), Smart Home (home automation, appliances, etc.), Smart Factory (process control, building automation etc.) and Smart City (street lighting, parking, waste management, etc.) applications each involve varying distances between devices and communication network. Depending on the use case, the ability to penetrate obstacles vs. the requirement for line-of-sight is an important consideration.

Network Topology

How will the devices connect with one another to provide data or the ability to control the environment? Will the devices talk with a central hub or directly to the user’s mobile device? Or, will every device talk to one another in a mesh configuration?

Many wireless technologies assume a relatively small number of edge devices in the network. Bluetooth classic operates in a point-to-point or point-to-multipoint master-slave relationship, where one master can communicate with up to 7 slaves. Bluetooth Low Energy (BLE) allows more devices, practically about 10 to 20. Wi-Fi access points generally handle 30-40 active mobile users and potentially up to 4096 connections. 4G/LTE six sector base stations provide coverage to 10-15 thousand devices, though it may only support up to 1000 concurrent voice calls or 50-100 data users. Zigbee supports up to 65,000 nodes. Depending on the IoT use case the numbers of connected devices is a critical factor driving the technology.

Data Rate / Time Sensitivity

(Table below compares some of the more popular technologies against important parameters)

	TCP/IP Support	Gateway Needed?	Power	Data Rate	Topology	Wireless Spectrum	Alliance	Module Costs (\$K EAU)	Other
Ethernet	Over 802.3	No, directly wired to Internet	High / Power-over-Ethernet (PoE) 802.3af	Up to 1 Gbps	Varies	None	None	\$10 +	RJ45
Wi-Fi	Over 802.11	No, connects to Internet through Wi-Fi access points and routers	High (low-power modules available for battery applications)	1-135 Mbps	None	2.4 GHz, 5 GHz	Wi-Fi Alliance	<\$10 +	Internal or external antenna
6LoWPAN	Over 802.15.4	Yes	Low	0.04-0.25 Mbps	Varies	868-921 MHz, 2.4 GHz	Internet Engineering Task Force (IETF)	\$5 +	Internal or external antenna
ZigBee	Lacks native TCP/IP support, based on 802.15.4	Yes, ZigBee Coordinator	Low	0.04-0.25 Mbps	Mesh	868-921 MHz, 2.4 GHz	ZigBee Alliance	< \$4 +	Internal or external antenna
Z-Wave	Lacks native TCP/IP support, based on Z-Wave standard	Yes	Low	0.1 Mbps, primarily for remote control	Mesh	868-921 MHz	Z-Wave Alliance	\$5 +	Internal or external antenna, managed by Sigma Designs
Bluetooth	Lacks native TCP/IP support, based on Bluetooth standard	Yes	Moderate	0.7-2.1 Mbps	Point-to-point	2.4 GHz	Bluetooth Special Interest Group (SIG)	\$5 +	Pairing can be complicated, max 8 devices in piconet, ~100 ms latency
Bluetooth Smart (such as BLE, BT 4.0)	Lacks native TCP/IP support, based on Bluetooth LE standard	Yes	Low to moderate	0.27 Mbps maximum	Point-to-point	2.4 GHz	Bluetooth Special Interest Group (SIG)	\$5 +	Simpler to pair devices, new version 4.2 connects directly with Internet
Cellular	TCP/IP over cellular network	No, connects to Internet/cloud through cellular service provider network	High	Varies based on technology	Point-to-point	Varies	None	Monthly service charges, modules, carrier certification fees	External Antenna Only, Monthly Service

How much data will be communicated between the device and user phone, cloud, or central hub?

The time sensitivity of collected data is a very important system design criterion. If the information exchange needs to occur in real-time, or near real-time, this will have an overriding influence on the preferred technology and power requirements, even if the message size is small. If data transmissions are mission critical the device may need to be connected at all times, i.e. process-control or medical wearable.

Other use cases have less stringent time



sensitive requirements, i.e., a smart dumpster only reports when it becomes full, therefore it is feasible to turn off communication most of the time and only wake for a brief transmission. In contrast a self-service coffee maker in a high-volume cafeteria might need to report it is running low on ingredients rather promptly. When the data transfer is not time-sensitive, message size becomes less of an issue, as it can be stored and forwarded periodically even at low data rates.

Gadgeon Systems, Inc is not just a Design House that specializes in IoT Design. We are IoT Consultants, helping our customers navigate through the myriad decisions facing the typical customer implementing their own IoT product. As we engage with customers in an End-to-End IoT design implementation, our unique approach ensures an optimum result; combining the ideal architecture, cloud, mobile app, and connectivity choices, resulting in optimal user-experience.

